



Television Promotion; Key Sequence Analysis;  
Micro analysis Industry, regulation and audience

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Key Elements of Media language – TECHNICAL: Cinematography, Editing & Sound Key Elements of genre

Advertising & Marketing; Media Language and Representation  
Print advertising & Film Industry & Audience

Practical Production (NEA)  
Research  
Planning Pre-production

NEA production Component 3 (30%)

Summer Assessments

Video Games Industry & Audience

Music Promotion; Micro Analysis and Macro Analysis Industry

Media Language & Representation: Magazines

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Revision of Component 1 & 2 Set Products

Radio Industry Key Sequence analysis  
ML, Audience, Representation

GCSE Examinations

News Industry Micro & Macro Analysis  
ML, Audience, Representation  
& Revision for End of Year Assessments (TV & Advertising)